

A Risc-V application

# Touch paint using hifive1

# Abstract

- > Interfacing TFT-LCD touch Display and to implement touch application with **Risc-V core** Micro Controller
- > ASIC dev Kit
  - \*Sifive-**Hifive1** Micro Controller*

# WHY RISC-V CONTROLLER?

- > The RISC-V ISA has been designed with small, fast, and low-power real-world implementations in mind, but without over-architecting for a particular micro architecture style

## Features of Hifive1

**Architecture:** 32-bit RV32IMAC.

**Speed:** 320+ MHz.

**Performance:** 1.61 DMIPs/MHz, 2.73 Coremark/MHz.

**SiFive** E31 RISC-V Core.

**Memory:** 16 KB Instruction Cache, 16 KB Data Scratchpad.

**Other Features:** Hardware Multiply/Divide, Debug Module, Flexible ClockGeneration with on-chip oscillators and PLLs.



# Interfacing a TFT LCD DISPLAY with Hifive1

## Requirements

- \*Hifive1
- \*Freedom-E-SDK
- \*RISC-V Compiler
- \*Adafruit 2.8" TFT-LCD resistive touch Display
- \***STMPE610** (not reqd if capacitive touch display)
- \*OS-linux

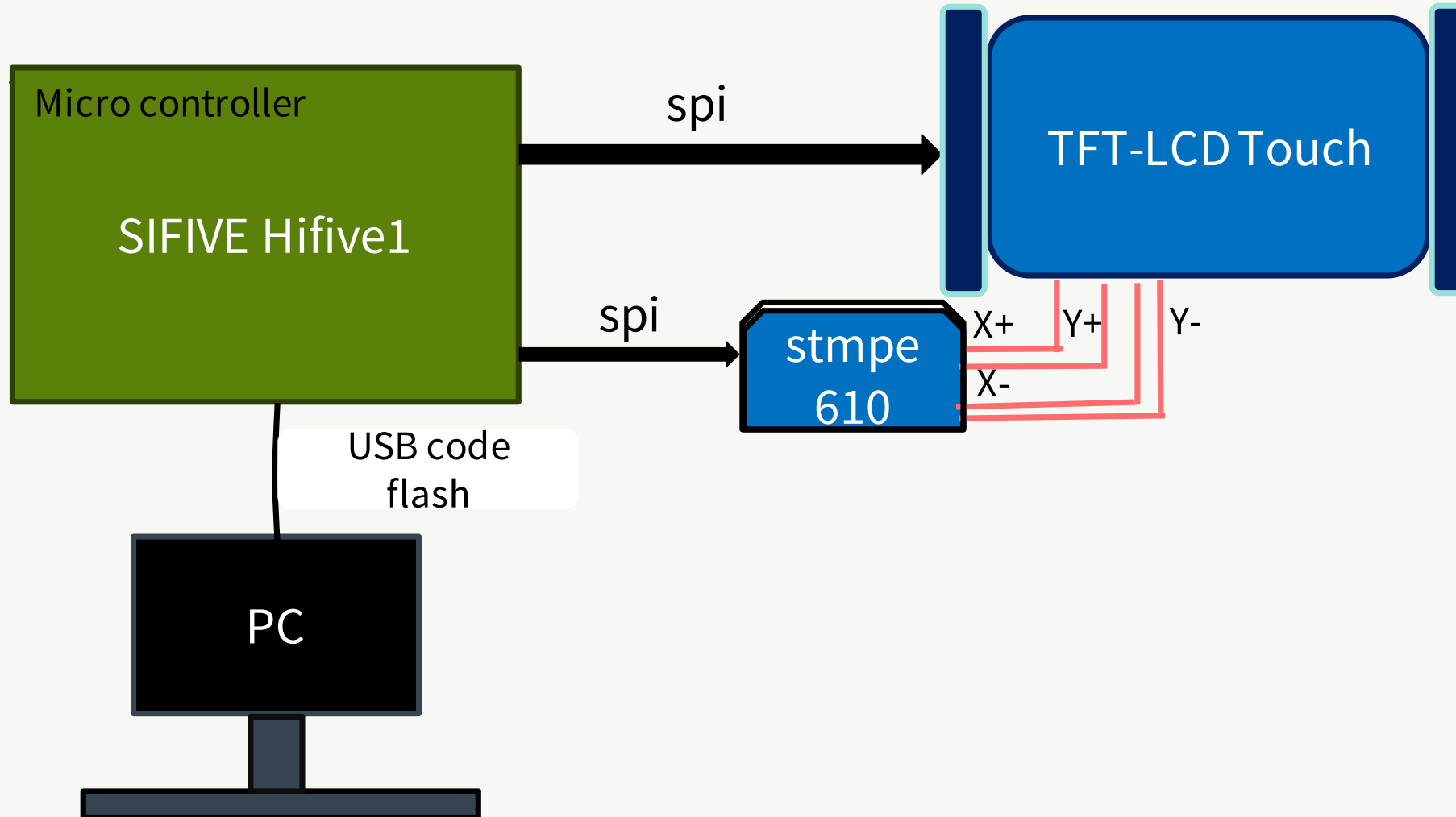
## Proposed libraries

- \*MAXVY library written in C which includes GFX , ILI9341 & STMPE610

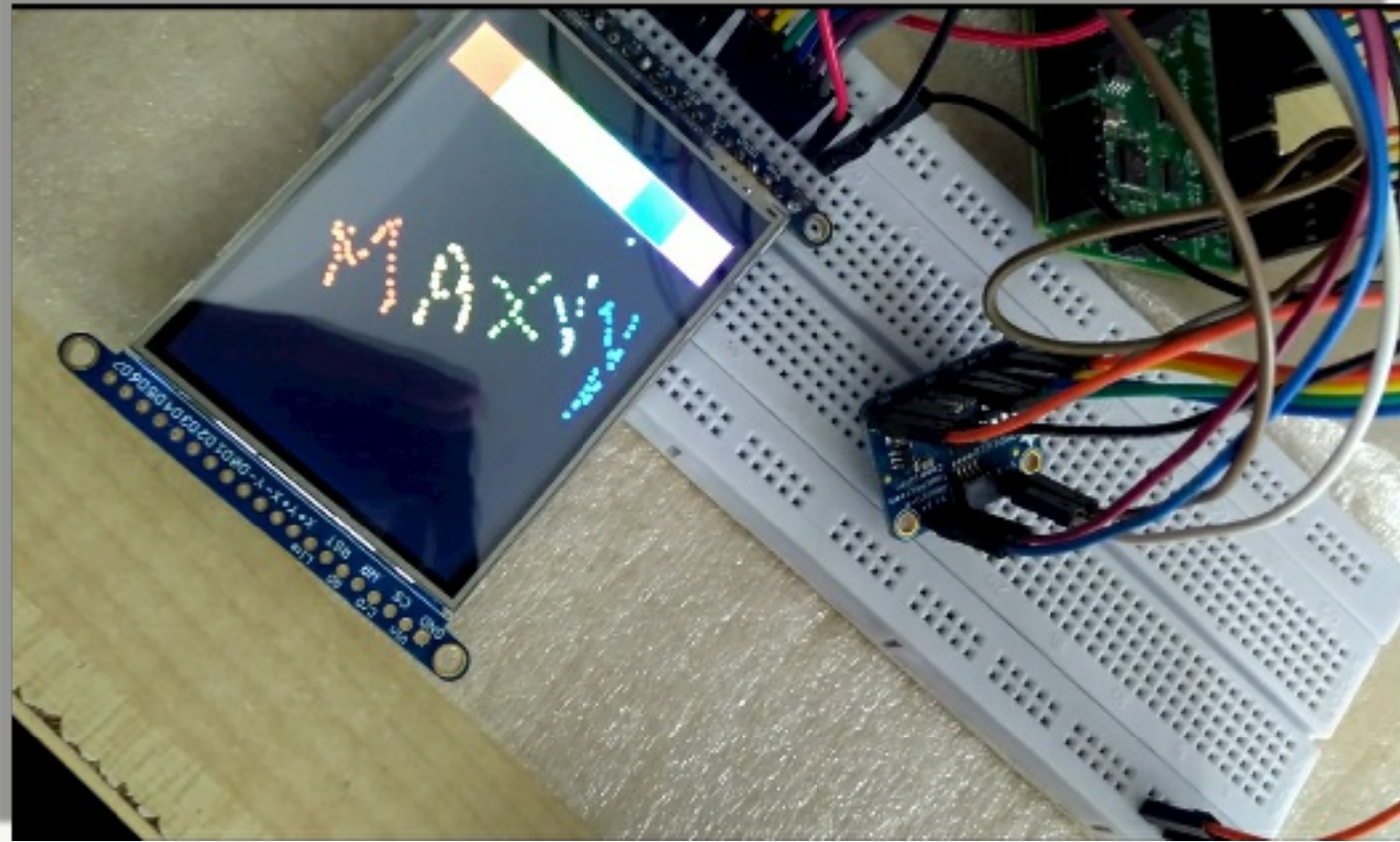
## Existing libraries

- \*Adafruit GFX
- \*Adafruit ILI9341
- \*Arduino SPI library (Supports with arduino compiler)
- \*SPI library for freedom sdk compiler
- \*stmpe610 library

# BLOCK DIAGRAM



# SAMPLE IMAGES





THANK YOU